

Automated Commentaries for Simulated Soccer

Bug Tracker

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Automated Commentaries for Simulated Soccer

1. Introduction to Bug Tracker

To help testing and bug fixing, we used Bugzilla which is a PHP web based application where by we could each individually add any bugs or problems we noted.

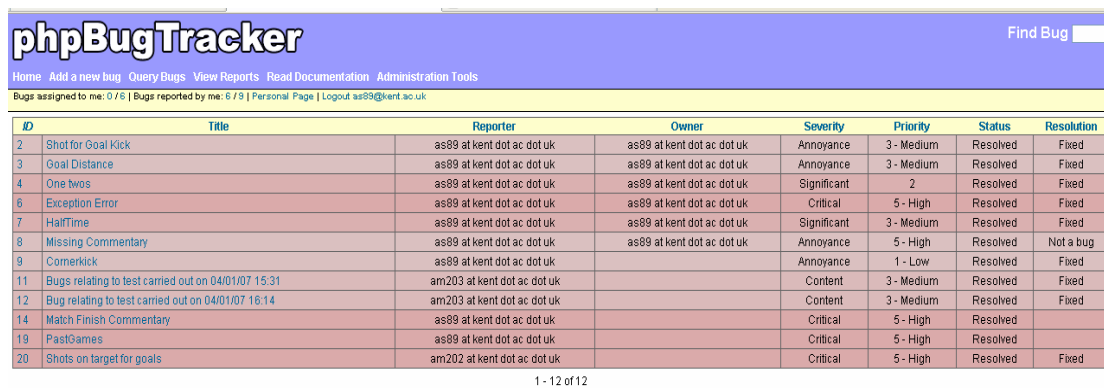
This was helpful for us to track bugs and for everyone in the project to see what was remaining to be done. Furthermore it helped track down problems for bugs as we could each individually write what had been tried to counter act the bug.

The site can be found at:

<http://www.akzah.com/bugs/index.php>

To access login under as89@kent.ac.uk with the password kent

1.1. Screenshots



The screenshot shows the phpBugTracker web interface. At the top, there is a navigation bar with the site name 'phpBugTracker' and a search box labeled 'Find Bug'. Below the navigation bar, there are links for 'Home', 'Add a new bug', 'Query Bugs', 'View Reports', 'Read Documentation', and 'Administration Tools'. A status bar indicates 'Bugs assigned to me: 0 / 8 | Bugs reported by me: 0 / 9 | Personal Page | Logout as89@kent.ac.uk'. The main content area displays a table of bugs with columns for ID, Title, Reporter, Owner, Severity, Priority, Status, and Resolution. The table lists 20 bugs, with the first 10 rows showing various issues like 'Shot for Goal Kick', 'Goal Distance', 'One twos', 'Exception Error', 'HalfTime', 'Missing Commentary', 'Cornerkick', and 'Bugs relating to test carried out on 04/01/07 15:31'. The last row shows 'Shots on target for goals'.

ID	Title	Reporter	Owner	Severity	Priority	Status	Resolution
2	Shot for Goal Kick	as89 at kent dot ac dot uk	as89 at kent dot ac dot uk	Annoyance	3 - Medium	Resolved	Fixed
3	Goal Distance	as89 at kent dot ac dot uk	as89 at kent dot ac dot uk	Annoyance	3 - Medium	Resolved	Fixed
4	One twos	as89 at kent dot ac dot uk	as89 at kent dot ac dot uk	Significant	2	Resolved	Fixed
6	Exception Error	as89 at kent dot ac dot uk	as89 at kent dot ac dot uk	Critical	5 - High	Resolved	Fixed
7	HalfTime	as89 at kent dot ac dot uk	as89 at kent dot ac dot uk	Significant	3 - Medium	Resolved	Fixed
8	Missing Commentary	as89 at kent dot ac dot uk	as89 at kent dot ac dot uk	Annoyance	5 - High	Resolved	Not a bug
9	Cornerkick	as89 at kent dot ac dot uk		Annoyance	1 - Low	Resolved	Fixed
11	Bugs relating to test carried out on 04/01/07 15:31	am203 at kent dot ac dot uk		Content	3 - Medium	Resolved	Fixed
12	Bug relating to test carried out on 04/01/07 16:14	am203 at kent dot ac dot uk		Content	3 - Medium	Resolved	Fixed
14	Match Finish Commentary	as89 at kent dot ac dot uk		Critical	5 - High	Resolved	
19	PastGames	as89 at kent dot ac dot uk		Critical	5 - High	Resolved	
20	Shots on target for goals	am202 at kent dot ac dot uk		Critical	5 - High	Resolved	Fixed

Bugs above which have been resolved

Comments:

Posted by: as89 at kent dot ac dot uk
Date: 8:51 AM 01-03-2007

```
Exception in thread "main" java.lang.NullPointerException
at Ball.Distance(Ball.java:136)
at Ball.BallGoal(Ball.java:121)
at GameAnalyser.PlayModeChange(GameAnalyser.java:134)
at Soccerconnect.readpack(Soccerconnect.java:147)
at Soccerconnect.rec(Soccerconnect.java:117)
at Soccerconnect.main(Soccerconnect.java:57)
```

Posted by: as89 at kent dot ac dot uk
Date: 8:53 AM 01-03-2007

Added null check in position in Ball to suppress error.

Describing the error above and also showing how it was fixed